## **An Input-Centric Paradigm for Program Dynamic Optimizations**

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#### **Dynamic Optimizations**







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#### Outline

- Why input-centric?
- Input-centric paradigm
- Evaluation
- Related work
- Conclusion







Idea: Use program inputs to trigger runtime behavior prediction and proactive optimizations
 Proactivity: Early optimize based on prediction
 Adaptivity: Input-specific optimization





## Challenges

- Complexities in inputs
- Complexities in relations
- Integration in runtime



input characterization

#### Input Characterization





# input feature vector < feature 1, feature 2, ..., feature k >

- Solution
  - Seminal Behaviors [Jiang+: CGO'10]
    - Exploit strong correlations among program behaviors

```
main(int argc, char * argv){
                                             Mesh * mesh init
                                              (char * initInfoF, Mesh* mesh, Mesh* refMesh)
 mesh_init (dataFile,mesh,refMesh);
 genMesh (mesh,0,mesh->vN);
                                               // open vertices file, read # of vertices
                                               FILE * fdata = fopen (initInfoF, "r");
 verify (mesh, refMesh);
                                               fscanf (fdata, "%d, %\n", \langle v N \rangle
                                                mesh->vN = vN;
                                               v = (vertex*) malloc (v) sizeof(vertex));
// recursive mesh generation
void genMesh (Mesh *m, int left, int right)
                                               7/ read vertices positions
 if (right>3+left){
                                             Seminal Behaviors ([i].x, &v[i].y);
  genMesh (m, left, (left+right)/2);
  genMesh (m, (left+right)/2+1, right);
                                               // sort vertices by x and y values
  ...}
                                               for (i=1; i < vN/(i++))
                                                   for (i⊨v
                                                                   i; i--){
void verify (Mesh *m, Mesh *mRef){
                                                while (!feof(fd),
for (i=0, j=0; i< m->edgesN; i++){
                                                 // read edges into refMesh for
                                                // later verification
                                                                                       14
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```

#### Seminal Behaviors Identification

- Through statistical learning
- Fully automatic framework
- Details in [Jiang+:CGO'10].



#### input-behavior modeling

#### Input Behavior Modeling

#### • Problem formulation

- To construct predictive models
  - Target Behaviors = f (Seminal Behaviors)
- Solution: Cross-run machine learning
  - Target beh. is categorical (e.g., opt. levels)
    - Classification Trees
  - Target beh. is numerical (e.g., calling freq.)
    - Linear Regression (LMS)
    - Regression Trees

### **Special Challenges**

#### • Categorical vs. numerical features

- Data types
- Number of unique values in training data sets
- Feature selection
  - Classification & regression trees
    - Filter out unimportant features automatically
  - LMS regression
    - PCA (when all features numerical)
      - Select directions showing large variations
    - Stepwise selection (otherwise)
      - Continuously add features that improve prediction

## **Risk Control**

- Prevent effects of wrong predictions
  - Fine-grained discriminative prediction

Keep assessing confidence level of each input subspace; if (confidence\_level > Threshold) Do prediction; else Fall back to default reactive strategy;

Details in [Tian+:OOPSLA'10].



## Evaluation I: JikesRVM opt

- Machine
  - Intel Xeon E5310, Linux 2.6.22
- Java Runtime
  - Modified JikesRVM 3.1.0
- Benchmarks
  - 10 Java programs from Dacapo, Grande, JVM98
- Inputs
  - Extra inputs from [Mao+:CGO'09]

#### Prediction Accuracy for Java

Program	# of inputs	# of sem.beh.	Prediction accuracy			
			opt level	call freq	min heap	
Compress	20	2	0.99	0.93	0.99	
Db	54	4	0.84	0.98	0.96	
Mtrt	100	2	0.97	0.89	0.84	
Antlr	175	39	0.95	0.95	0.96	
Bloat	100	7	0.96	0.76	0.99	
Euler	14	1	0.99	0.99	0.98	
MolDyn	15	2	0.98	0.83	0.98	
MonteCarlo	14	1	0.99	0.98	0.99	
Search	9	2	0.99	0.97	0.99	
RayTracer	12		0.98	0.9	0.98	
Average	51.3	6.1	0.96	0.92	0.97	

10-fold cross-validation

#### Speedup in JikesRVM

#### **Baseline: default JikesRVM**



#### **Evaluation 2 : Dynamic Version Selection**

#### • Input-centric adaptation

- Models from inputs to suitable versions
- Predict the best version to run in a new execution
- Reactive approach [Chuang+:07]
  - Timing each version and use the best for the remaining execution

## **Experiment Setting**

- Versions creation
  - IBM XL C compiler
  - 5 code versions from feedback-driven opt
- Machines
  - IBM Power5, AIX 5.3
- Benchmarks
  - 14 C programs from SPEC2000 & SPEC2006
- Inputs
  - 10--120
  - Some from University of Alberta (J. N. Amaral's group)
  - Others collected or created by us

#### Speedup by Version Selection

**Baseline: static compilation at highest opt level** 



#### Discussions

- Three steps for input-centric optimizations
  - Profile collection (offline)
  - Seminal beh recog. & input-beh model construction (offline)
  - Proactive behavior prediction & optimizations (online)
- Input-centric paradigm is fundamental
  - May benefit many other optimizations
    - Anywhere runtime adaptation is needed
- Not conflict with phase changes
- Complement to reactive dynamic optimizations

#### **Related Work**

- Phase-based adaptive recompilation
  - [Gu & Verbrugge: CGO'08]
- Benchmark design
  - [Berube & Amaral: SPEC'07]
- Library development
  - ATLAS [Whaley+:01], Sorting [Li+:CGO04], FFTW [Frigo+: IEEE'05], SPIRAL [M. Puschel+: IEEE'05], STAPL [Thomas+: PPOPP'05]
- General-purpose programming
  - Seminal behavior exploration [Jiang+: CGO'10]
  - Specification language (XICL) to capture input features [Mao+:CGO'09]





#### Potential Speedup in Version Selection

**Baseline: static compilation at highest opt level** 



Name	# of	# of	factors of	# of	accuracy		
	lines	inputs	changes caused	sem.			
	of code		by inputs	beh.	edge	node	data
ammp	13263	20	$9.9 \times 10^{1}$	1	100	91.1	99.7
art	1270	108	$4.0 \times 10^4$	4	100	80.0	96.1
crafty	19478	14	$4.6 \times 10^{8}$	2	90.8	44.5	79.3
equake	1513	100	$1.0 \times 10^2$	1	100	96.3	99.3
gap	59482	12	$1.1 \times 10^{8}$	7	56.3	69.7	88.5
gcc	484930	72	$1.1 \times 10^{6}$	54	93.6	95.4	95.6
gzip	7760	100	$4.3 \times 10^{7}$	6	83.5	69.0	94.5
h264ref	46152	20	$2.1 \times 10^{9}$	4	97.0	97.8	99.7
lbm	875	120	$6.0 \times 10^{6}$	3	100	100	100
mcf	1909	64	$1.4 \times 10^{5}$	10	100	89.5	97.5
mesa	50230	20	$2.0 \times 10^{1}$	1	99.5	12.2	100
milc	12837	10	$2.1 \times 10^{9}$	18	100	52.0	99.7
parser	10924	20	$2.1  imes 10^6$	2	79.2	78.0	90.8
vpr	16976	20	$3.9  imes 10^6$	9	64.0	82.2	95.8