

Contents

1 Getting started guide	3
1.1 Prerequisites	3
1.2 Availability	4
1.3 Setup and usage	4
1.3.1 Step 1: Extract the archive	4
1.3.2 Step 2: Run the jar file	4
1.3.3 Understanding the switches	5
1.3.4 Current limitations	5
1.3.5 Before compiling and running the generated X10 code	6
2 Artifact evaluation	7
2.1 Obtaining and using the X10 compiler	7
2.2 Command line switch combinations for evaluating the artifact	9