Applying Flow Graph Mining to the Performance Analysis of Flat Profile Applications

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Motivation



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Problem Statement

How to facilitate the performance analysis of flat-profile applications?

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• More specifically: how to automate the search for execution patterns in flat-profile applications, that may indicate the need for optimization?

• Optimization may be at different levels, e.g. hardware architecture, code generation, application source-code

Idea

Problem:

Mine for frequent patterns of execution in a program

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Possible Solution:

Mine for frequent sub-graphs in a flow graph

Fundamental Concepts

 Execution pattern: set of attributes that characterize distinct executed regions of the program

Program regions that map to a pattern are called pattern instances

• Two program regions that contain the same attributes are two instances of the same pattern

Fundamental Concepts

What makes a pattern interesting?

• Support value: measure of how interesting the pattern is

• Frequent execution pattern: a pattern that has a support value higher than a threshold. The support value of a pattern is calculated from all its instances

Execution Flow Graph



Execution Flow Graph

 Generic representation that places together static and dynamic data

Can be adapted to different mining granularities



Solution: FlowGSpan

- Based on gSpan (Yan and Han, 2002) and FlowGSP (Jocksch et al., 2010)
- Mines for sequential execution patterns (sub-paths) and execution patterns with branches (sub-graphs)
- Maps frequent patterns to pattern instances
- Uses support criteria based on attributed, weighted nodes and weighted edges

Support Criteria

• Weight support (Sw)

• Frequency support (Sf)

Support value (Sm = max{Sw, Sf})

• Anti-monotonicity property

Support Criteria



• Procedure:

- generation of candidate sub-graph *g* of size *k* by combining possible attributes
- matching of g on dataset
- support value calculation of matches of **g**
- comparison of support value of g against threshold
- if **g** is not frequent, discard it
- else extend *g* by adding an edge to it, that can either be connected to a new node or to a node already in *g*

Support threshold (minSup): 0.1

• Possible attributes: a, b, c, d

• Dataset size: 2 (in number of EFGs)

0-edge sub-graphs



0-edge sub-graphs



0-edge sub-graphs



0-edge sub-graphs



1-edge sub-graphs



- For 2-edge sub-graphs onwards...
- Approach based on gSpan: edge-by-edge pattern-growth (extends sub-graph by testing all combinations from frequent node pool)
- Optimized approach: edge combination
- Sub-graph matching issue: restarting search for every candidate sub-graph

Core optimization: registration of pattern instances



Application: targeting compiler developers

- Implemented FlowGSpan to mine for sets of hardware events
- Matching is exact
- Tested on DayTrader bechmark, which was JITted and profiled on IBM's z196 mainframe architecture
- Compared against optimized FlowGSP (with added pattern instance registration)



Application: targeting compiler developers

Comparison of Patterns Found (FlowGSP vs FlowGSpan)



(Each bar is a threshold)

Dataset Size (in number of EFGs)

Application: targeting compiler developers

Run-time Comparison (FlowGSP vs FlowGSpan)



(Each bar is a threshold)

Application: targeting application developers

- Implementing FlowGSpan to mine for higher-level patterns ("source-code patterns")
- Idea: flow graph mining at basic block level
- Challenges:
 - How to define basic block similarity?
 - Approximate matching of patterns
 - How to map from patterns to corresponding source lines?

Conclusion

- FlowGSpan: an algorithm that performs attributed subgraph mining in Execution Flow Graphs
- FlowGSpan can be adapted according to the semantics of the dataset of Execution Flow Graphs to be mined
- Efficient implementation is fundamental to achieve acceptable performance when mining real-world, multi-GB datasets
- Large business applications can greatly benefit from automated performance analysis using **FlowGSpan**

Questions?

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